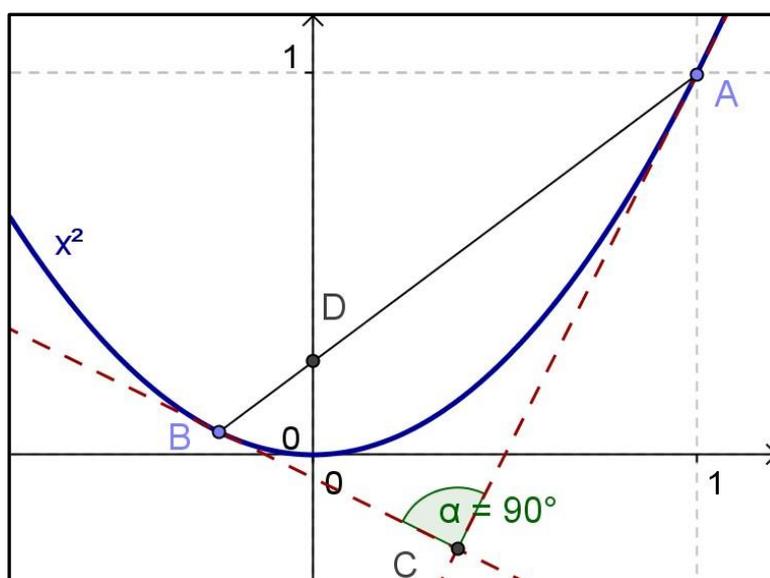


ICT for AS Core Mathematics

Differentiation/Integration

1. Plot a function and find the gradient of the chord between two points:
 - a. What happens to the gradient of the chord as the chord reduces in length?
 - b. How is this related to the gradient of the tangent?
 - c. Could you predict what the gradient of the chord would be if it was infinitely short?
2. Explore the gradient at a point on a curve (student-centred):
 - a. Plot a curve: e.g. $f(x) = x^2$
 - b. Measure the gradient of the tangent to the curve at a point:
 - i. Add a point on the curve.
 - ii. Find the tangent to the curve at the point.
 - iii. Measure the slope of the tangent.
 - c. In a spreadsheet, record the value of the gradient for different x -values.
 - d. Find a formula, in terms of x , that fits the gradient values.
 - e. Try changing the initial equation of the curve to a different function, e.g. $f(x) = x^2$, $f(x) = x^3$, $f(x) = x^4$, $f(x) = 5x^2$, $f(x) = x^2 + 3x$
3. Gradient functions and stationary points (student-centred):
 - a. Plot a function and its gradient function.
 - i. Plot a curve, e.g. $f(x) = x^3 - 3x^2 - 2x$ (a cubic function works well for this task).
 - ii. Plot the gradient function for $f(x)$.
 - b. Add a point to the original curve and display the tangent to the curve at this point.
 - c. Describe the gradient of the tangent in terms of the gradient function.
 - d. When is the tangent horizontal?
 - e. When is the gradient of the tangent at a maximum/minimum?

4. Tangents and Normals:
- Draw the curve $f(x) = x^2$.
 - Add two points on the curve **A** and **B**.
 - Display the tangents to the curve at each point,
 - Find the point of intersection of the two tangents.
 - Measure the angle between the two tangents.
 - Add the line segment **AB** and find where this intersects the y -axis.
 - Find positions of the two tangent so that they are perpendicular.
 - Record the point of intersection of **AB** with the y -axis.
 - Record the coordinates of the point of intersection of the tangents.
 - Repeat f. for different positions of the tangents that are perpendicular. What is the relationship between the points of intersection?
 - Can you use this to construct a perpendicular tangent to a given tangent?



5. Stationary points:
- Find a cubic with two distinct stationary points and plot it, e.g. $f(x) = x^3 + 3x^2 - 5x - 3$.
 - Find the turning stationary points for $f(x)$.
 - Find the inflection point for $f(x)$.
 - Repeat this for different cubics and observe a relationship between the points.
 - Prove this relationship using differentiation.
6. Introduction to integration (finding areas under lines):
- Add sliders for **m** and **c**.
 - Draw a line $y = mx + c$ (starting with +ve m and c is easiest).
 - Find the area under the line up to an x -value (x_1):
 - Split the area into a rectangle ($x_1 \times c$) and the triangle above it.
 - Sum the area of the rectangle and the triangle.
 - Can you generalise this? What is the area under $y = mx + c$ up to $x = x_1$?
 - What is the relationship between this and differentiation?
 - Does it work if either m or c are negative?
 - Can you extend this to the area between $x = x_1$ and $x = x_2$?

7. Introduction to integration (finding areas under curves):
- Plot a function and its integral.
 - Plot a curve, e.g. $f(x) = x^2$.
 - Add a point **A** at the origin and a point **B** on the x -axis.
 - Set **a** as the x -coordinate of **A** and **b** as the x -coordinate of **B**.
 - Find the integral of the curve between the points **a** and **b**.
 - Plot a point **C** which shows the area for a given value of **b**:
(b,Area).
 - Switch **trace** to *on* for point **C** and vary the point **B**.
 - What function would pass through these points?
 - Try some different functions for f . How is the Area function related to the original function?
8. Integration (reverse of differentiation):
- Add sliders for **a** and **b**.
 - Plot $g(x) = a \cdot x + b$.
 - Find a function $f(x)$ that would have $g(x)$ as its gradient function and verify that this is the case.
 - Repeat c. for different values of **a** and **b**.
 - Add a third slider for **c**.
 - Change the function $g(x)$ to $g(x) = ax^2 + bx + c$.
 - Find a function $f(x)$ that would have $g(x)$ as its gradient function.
9. Finding the general cases of cubics:
- Add sliders for **a**, **b**, **c** and **d**.
 - Plot $f(x) = ax^3 + bx^2 + cx + d$.
 - Find values of **a**, **b**, **c** and **d** such that the curve has...
 - ...two stationary points.
 - ...one stationary point.
 - ...no stationary points.
 - What are the conditions on a cubic that determine whether it has 0, 1 or 2 stationary points.
10. Trapezium rule:
- Plot a function that you can't integrate.
e.g. $f(x) = \sin x$, $f(x) = x \cos x$, $f(x) = 2^x$, $f(x) = \sqrt{1-x^2}$
 - In a spreadsheet, estimate the area under the curve between 0 and 1 by the trapezium rule with a strip size of 0.2:
 - In cells **A1:B6** enter 0, 0.2, 0.4, 0.6, 0.8, 1.
 - In cells **B1 – B6** calculate $f(\mathbf{A1 – A6})$.
 - In cells **C1** and **C6** enter 1, and in cells **C2:C5** enter 2.
 - In cell **D1**, enter $\mathbf{B1 \cdot C1}$ and repeat this for **D2 – D6**.
 - In cell **D7**, find the sum from **D1 – D6**.
 - In cell **D8**, enter 0.2 (the strip size).
 - In cell **D9** enter $\mathbf{.5 \cdot D8 \cdot D7}$.
 - Compare the value of the area to integral on the graphs page. What is the percentage error in the trapezium rule estimate?
 - How could you find an improved trapezium rule estimate?