Coordinate geometry (AS)

C1	Understand and use the equation of a straight line, including the forms $y - y_1 = m(x - x_1)$ and $ax + by + c = 0$; gradient conditions for two straight lines to be parallel or perpendicular Be able to use straight line models in a variety of contexts
C2	Understand and use the coordinate geometry of the circle including using the equation of a circle in the form $(x-a)^2 + (y-b)^2 = r^2$; completing the square to find the centre and radius of a circle; use of the following properties: • the angle in a semicircle is a right angle • the perpendicular from the centre to a chord bisects the chord • the radius of a circle at a given point on its circumference is perpendicular to the tangent to the circle at that point

Commentary

Many of the aspects related to straight lines are covered at GCSE; the sample resource included below is suggested as a first lesson, in which students are given the opportunity to work collaboratively to find the answers for themselves rather than being taught all the techniques.

Students will be familiar with the formula y = mx + c for a straight line but perhaps won't really appreciate that it describes a relationship between the coordinates of every point that lies on the line; in focusing too much on *m* and *c* students can lose sight of what the equation of a line really is.

Both $y - y_1 = m(x - x_1)$ and $\frac{y - y_1}{y_2 - y_1} = \frac{x - x_1}{x_2 - x_1}$ use the important idea of a variable point

(x, y) on the line. For lines which do not pass through the origin, recognising

 $\frac{x}{a} + \frac{y}{b} = 1$ as the line passing through the points (a,0), (0,b) is often helpful. Students

should be thinking when each form for the equation of a line is the most appropriate to use.

Rene Descartes' idea from the 17th century (relatively recent in the development of mathematics) in using a coordinate grid allows geometrical problems to be tackled using algebra. Drawing attention to this type of contextual background will increase students' awareness of the ongoing development of the subject and enable them to see links between different areas.

Typically diagrams of circles show the variable point P:(x, y) to the right and above the centre of the circle (a,b) thereby making the equation $(x-a)^2 + (y-b)^2 = r^2$ quite transparent using Pythagoras's Theorem; think about this as P moves round the circle.



Sample MEI resource

'Tilted Square' (which can be found at <u>https://my.integralmaths.org/integral/sow-</u><u>resources.php</u>) is intended for use in the first Coordinate geometry lesson. Designed to be a paired activity, the ideas involved are not far removed from GCSE and the activity will support students in building upon their GCSE knowledge and discovering the ideas involved at A level.

Questions for discussion with colleagues:

- 1. What question would you write on the blank card?
- 2. Which cards would be challenging for A level students with a target grade C?
- 3. How would you make the activity easier or harder?
- 4. How much lesson time would you give it?
- 5. What notes would you want students to make related to this activity? What support may some students need to record these notes?

Tilted Square Information Card E:(0,1) and C:(4,4) are adjacent corners of the square PQRS (the corners being labelled in an anticlockwise fashion).	The length of QS	The area of the square	The coordinates of R and S
	7		
The equation of the perpendicular bisector of side QR	The length of PQ	The midpoint of PR	The coordinates of both points where the square meets the y-axis
The equation of PR	The gradient of PR	The coordinates of the point where the line QS meets the <i>x</i> -axis	

Effective use of technology

'Equation of a circle' (found at <u>www.mei.org.uk/integrating-technology</u>) helps students to see the role of Pythagoras's Theorem in the equation of a circle and to make links between the algebraic and geometric representations.





Coordinate geometry (AS)

Time allocation:

Pre-requisites

- GCSE: Pythagoras's Theorem, straight line graphs and some circle theorems
- Surds & indices: Familiarity with surds is useful
- Quadratic equations and graphs: Completing the square
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Links with other topics

- Parametric equations: In this section lines and circles are described by equations which give direct relationships between x and y; parametric equations allow us to describe lots of other curves...
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Questions and prompts for mathematical thinking

• Make up three questions that show you understand how to choose from

$$y = mx + c$$
, $y - y_1 = m(x - x_1)$, $\frac{y - y_1}{y_2 - y_1} = \frac{x - x_1}{x_2 - x_1}$ when finding the equation of a

straight line.

- Tell me three ways, which are essentially different, of determining whether three points A, B and C lie on a straight line.
- Change one number in $(x-4)^2 + (y-2)^2 = 9$ so that the resulting circle passes through all four quadrants.
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Opportunities for proof

- Prove that the product of the gradients of perpendicular lines (which are not parallel to the axes) is -1.
- Prove that for any integers m, n where m > n > 0 the triple $(m^2 n^2, 2mn, m^2 + n^2)$ is a Pythagorean triple.
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Common errors

• When finding gradients using $\frac{x_1 - x_2}{y_1 - y_2}$ or $\frac{y_1 - y_2}{x_2 - x_1}$ instead of $\frac{y_1 - y_2}{x_1 - x_2}$

• Thinking that the equation of a circle is of the form $(x-a)^2 + (y-b)^2 = r$ instead of $(x-a)^2 + (y-b)^2 = r^2$

of
$$(x-a)^2 + (y-b)^2 = r^2$$

- Except for the mid-point formula, all formulae should have a minus sign in the binomial term. Students using a '+' instead; for example $y_2 + y_1$ when calculating gradients.
- Difficulty dealing with fractional and/or negative gradients when finding the equations of perpendicular lines.

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